



Assessing the Impact of Real-Time Machine Translation on Requirements Meetings:

A Replicated Experiment

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Motivation



- Global software projects challenged by language differences
 - especially requirements meetings
- Machine translation technology for remote meetings in countries with
 - Opportunities for global projects
 - Lack of English speaking professionals

Research questions



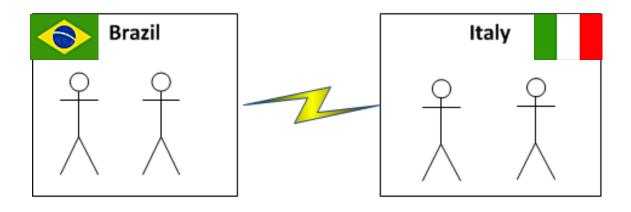
- RQ1: Can MT services be used in distributed multilingual requirements meetings? (instead of English)
- RQ2: How does the adoption of MT affect group interaction? (in distributed multilingual requirements meetings)

Original experiment



F. Calefato, F. Lanubile, R. Prikladnicki. "A Controlled Experiment on the Effects of Machine Translation in Multilingual Requirements Meetings", ICGSE 2011.

- Participants: 16 students from Bari (Italy) and PUCRS, Porto Alegre (Brazil)
- Multilingual groups highly proficient in English







T1 – requirements prioritization (30 min.)

- Customer's perspective
 - Assign 16 mobile phone features to 3 piles: very important, important, less important
- 2. Rank the features within piles

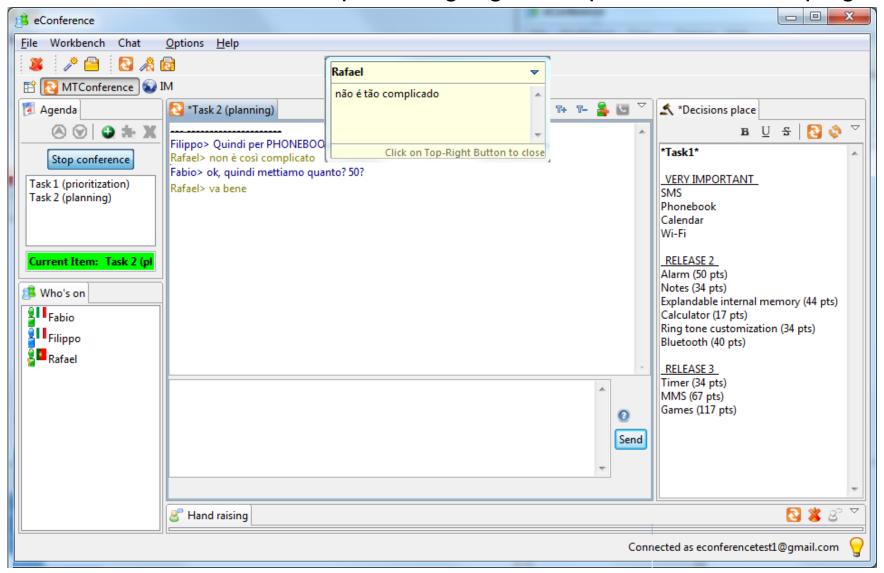
T2 – release planning (60 min.)

- Developer's perspective
- Distribute 1000 story
 points to each feature as
 an estimate of
 implementation costs
- Plan 3 releases based on priorities (T1) and cost estimates

Instrumentation



eConferenceMT http://code.google.com/p/econference-mt-plugin



Original experiment: Findings



- MT can be used without disrupting the conversation flow
- Generally accepted with favor
- More balanced discussions when using MT
- Differences might be more evident with lower levels of English skills

RQ1

RQ2

Replicated experiment



RQ3: Do individuals with a low English proficiency level benefit more than individuals with a high level from MT?

- Participants: 16 students from Univ. Bari (Italy) and Fed. Univ. of Amazonas, Manaus (Brazil)
- Multilingual groups
 - Same tasks
 - Same instrumentation
 - Lowly proficient in English

Experimental design



	Original experiment (high proficiency)		Replicated experiment (low proficiency)	
	MT	EN	MT	EN
Run 1	Gr1, Gr3	Gr2, Gr4	Gr6, Gr8	Gr5, Gr7
	execute T1	execute T1	execute T1	execute T1
Run 2	Gr2, Gr4	Gr1, Gr3	Gr5, Gr7	Gr6, Gr8
	execute T2	execute T2	execute T2	execute T2

Data sources:

- post-task questionnaires
- meeting logs

Questionnaire analysis



- Satisfaction with performance
 - No significant differences (over 4 items)
- Engagement and comfort during interaction
 - No significant differences (over 6 items)
- Perceived usefulness
 - No significant difference:
 "Group activity benefited from using MT/EN"
- Communication mode preference
 - One significant difference:
 "Another time, I would rather communicate using MT/EN"

Log analysis: frequency & delay



Grou	p	Comm. mode	# Utteran ces	Frequency (upm)	Delay (sec.)
Gr1 (High)	Run 1	MT	159	3.95	15
	Run 2	EN	322	5.28	11
Cr2 (High)	Run 1	EN	68	4.25	15
Gr2 (High)	Run 2	MT	346	5.86	10
Gr3(High)	Run 1	MT	190 /	6.33	10
	Run 2	EN	462	6.90	8
Gr4 (High)	Run 1	EN	52	3.25	20
	Run 2	MT	169	3.13	14
Gr5(Low)	Run 1	EN	92	5.41	11
	Run 2	MT	358	6.17	10
Gr6(Low)	Run 1	MT	140	4.38	14
	Run 2	EN	164	2.83	21
Gr7 (Low)	Run 1	EN	264	6.44	9
	Run 2	MT	405	6.75	9
Gr8 (Low)	Run 1	MT	240	5.58	11
	Run 2	EN	354	5.28	11

Little extra delay (1.6 sec) with EN

Most active groups better both with MT and EN

Log analysis: equality of participation



Group	Least proficient	% of utterance		
(level)	subject (nationality)	EN	MT	
Gr1 (High)	Student #7 (Brazilian)	19%	27% ↑	
Gr2 (High)	Student #4 (Brazilian)	22%	26% ↑	
Gr3 (High)	Student #16 (Brazilian)	32%	23%	
Gr4 (High)	Student #12 (Brazilian)	10%	14% ↑	
Gr5 (Low)	Student #17 (Italian)	21%	36% ↑	
Gr6 (Low)	Student #22 (Italian)	20%	27% ↑	
Gr7 (Low)	Student #27 (Brazilian)	15%	14%	
Gr8 (Low)	Student #32 (Brazilian)	23%	26% ↑	

Gain in participation of least proficient subjects with MT

Log analysis: coding



- Clarification requests as an evidence of lack of common ground
- Relevant categories:
 - Check misunderstanding (e.g., "I didn't get your question", "What?")
 - Check provisional (e.g., "So we go for color screen, right?")
 - Unknown (i.e., cannot be coded by raters)

	EN (Run 1)			MT (Run 2)		
	Check misunder standing	Check provisional	Unknown	Check misunder standing	Check provisional	Unknown
Gr5 (Low)	0%	2.2%	0%	2.9%	5.9%	4.3%
Gr7 (Low)	1.9%	3.8%	0.9%	1%	1.2%	3.2%

- Contrasting results
- More meaningless utterances from inaccurate translations rather than poor English

Conclusions: RQ1



Can MT services be used in distributed multilingual requirements meetings?	Original experiment (high proficiency)	Replicated experiment (low proficiency)
Satisfaction with performance	MT = EN	MT = EN
Engagement and comfort during interaction	MT = EN	MT = EN
Frequency of messages and delay between utterances	MT = EN	MT = EN
Perceived usefulness	MT = EN	MT = EN
Communication mode preference	MT = EN	MT > EN

 Confirmation that machine translation is not disruptive of the conversation flow and is accepted with favor

Conclusions: RQ2



How does the adoption of MT affect group interaction?	Original experiment (high proficiency)	Replicated experiment (low proficiency)
Equal participation	MT > EN	MT > EN
Clarification requests	-	MT = EN

 Confirmation of more balanced discussions when using native language with MT

Conclusions: RQ3



Do individuals with a low English proficiency level benefit more than individuals with a high level from MT?

so far, NO

however

- people with low English skills are more prone to use MT again
- messaging is easier than talking for a nonnative English speaker

Current & Future work



- Apply coding schema to remaining groups
- Assess the effects of typos on MT accuracy
- Gather more data
 - Double the # of high and low proficiency groups
- Compare with groups including native English speakers
- Replicate with other languages
 - e.g. Chinese, Japanese, Turkish, ...
- Replicate with voice conferences